

Player Name: _____ Archetype: _____
 Character Name: _____ Level: _____

ATTRIBUTES

Points ___/___

PHYSICAL

Cost Score Dice

- (a) Agility ___/___/___
- (b) Fortitude ___/___/___
- (c) Might ___/___/___
- (d) ___/___/___

MENTAL

Cost Score Dice

- (e) Learning ___/___/___
- (f) Logic ___/___/___
- (g) Perception ___/___/___
- (h) Will ___/___/___
- (i) ___/___/___

SOCIAL

Cost Score Dice

- (j) Deception ___/___/___
- (k) Persuasion ___/___/___
- (l) Presence ___/___/___
- (m) ___/___/___

SUPERNATURAL

Cost Score Dice

- (n) Alteration ___/___/___
- (o) Creation ___/___/___
- (p) Energy ___/___/___
- (q) Entropy ___/___/___
- (r) Influence ___/___/___
- (s) Movement ___/___/___
- (t) Prescience ___/___/___
- (u) Protection ___/___/___
- (v) ___/___/___
- (w) ___/___/___

Languages:

LP	FP	XP
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DEFENSES

GUARD (x)	TOUGHNESS (y)	RESOLVE (z)	MAX	CURRENT
___ Agility ___ Might ___ Armor + 10	___ Fortitude ___ Will + 10	___ Presence ___ Will + 10	___ Fortitude ___ Presence ___ Will x 2 + 10	Wealth Level

SPEED SIZE WEIGHT CARRY WEIGHT

MAX	CURRENT

FEATS

_____ / _____

_____ / _____

_____ / _____

_____ / _____

_____ / _____

_____ / _____

_____ / _____

_____ / _____

_____ / _____

_____ / _____

_____ / _____

FLAWS PERKS

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APPLIED BANES / BOONS

