

NAME _____ ARCHETYPE _____

PLAYER _____ LEVEL _____ XP _____

DESCRIPTION _____



ATTRIBUTES

Total Points

Points Spent

GUARD

Agility _____

Might _____

Armor _____

Other _____

HIT POINTS

Current | Max

PHYSICAL

	Score	Cost	Dice
Agility	<input type="text"/>	<input type="text"/>	<input type="text"/>
Fortitude	<input type="text"/>	<input type="text"/>	<input type="text"/>
Might	<input type="text"/>	<input type="text"/>	<input type="text"/>

TOUGHNESS

Fortitude _____

Will _____

Other _____

LEGEND POINTS

SPEED

SOCIAL

	Score	Cost	Dice
Deception	<input type="text"/>	<input type="text"/>	<input type="text"/>
Presence	<input type="text"/>	<input type="text"/>	<input type="text"/>
Persuasion	<input type="text"/>	<input type="text"/>	<input type="text"/>

RESOLVE

Presence _____

Will _____

Other _____

WEALTH LEVEL

MENTAL

	Score	Cost	Dice
Learning	<input type="text"/>	<input type="text"/>	<input type="text"/>
Logic	<input type="text"/>	<input type="text"/>	<input type="text"/>
Perception	<input type="text"/>	<input type="text"/>	<input type="text"/>
Will	<input type="text"/>	<input type="text"/>	<input type="text"/>

ACTIONS

Name	Attribute	Target	Dice	Special
_____	vs.	_____	_____	_____
_____	vs.	_____	_____	_____
_____	vs.	_____	_____	_____
_____	vs.	_____	_____	_____
_____	vs.	_____	_____	_____
_____	vs.	_____	_____	_____
_____	vs.	_____	_____	_____
_____	vs.	_____	_____	_____
_____	vs.	_____	_____	_____
_____	vs.	_____	_____	_____

SUPERNATURAL

	Score	Cost	Dice
Alteration	<input type="text"/>	<input type="text"/>	<input type="text"/>
Creation	<input type="text"/>	<input type="text"/>	<input type="text"/>
Energy	<input type="text"/>	<input type="text"/>	<input type="text"/>
Entropy	<input type="text"/>	<input type="text"/>	<input type="text"/>
Influence	<input type="text"/>	<input type="text"/>	<input type="text"/>
Movement	<input type="text"/>	<input type="text"/>	<input type="text"/>
Prescience	<input type="text"/>	<input type="text"/>	<input type="text"/>
Protection	<input type="text"/>	<input type="text"/>	<input type="text"/>

Total Points

Points Spent

FEATS

PERKS

FLAWS

Equipment & Notes

Character Background