

Name:  
 Species: Pickachu  
 Type: Electric

**Defences**

<b>Guard</b>	13	<b>Resolve</b>	14	<b>Toughness</b>	15
<b>Speed</b>	30	<b>HP</b>	24		

**Attributes**

	Score	Dice		Score	Dice
<b>Physical</b>			<b>Social</b>		
Agility	3	1d8	Deception		
Fortitude	2	1d6	Persuasion	2	1d6
Might			Presence	3	1d8
<b>Mental</b>			<b>Extraordinary</b>		
Logic	2	1d6	Energy (Electricity)	4	1d10
Learning			Movement	2	1d6
Perception	2	1d6			
Will	2	1d6			

**Favoured Actions**

**Thundershock (Damaging, Ranged):** Energy(Electricity) vs Guard adv. 1  
**Growl (Bane, Ranged):** Demoralised Bane (PL3) Presence vs Resolve  
**Quick (Boon, Self):** Haste Boon (PL 2): Movement vs CR 14  
**Thunderclap(Bane, Ranged):** Stunned Bane (PL 4) Energy(Electricity) vs Toughness

**Feats**

**Lightning Reflexes I** – For each tier you possess in this feat, you gain advantage 1 on all initiative rolls.

**Attack Specialisation (Electricity)** – When you take this feat, select one weapon or attack type. You gain advantage 1 per tier of this feat for any damaging attack made with your chosen attack type.

*This Pickachu is quick on its feet and loves to shock its opponents with both its quick wit and lightning attacks.*

